



## EXPERIENCE

### Freelance Lighting Technician & Programmer | 4Wall Entertainment | Present

- Worked as a MA2 programmer for events such as Riot Game's Arcane Premiere and UCLA's Bonfire and Rally '21
- Worked as a lighting technician installing temporary events and permanent installations varying from corporate events to art installations to basic school lighting packages
- Assisted with prep and de-prep of shows in the 4Wall Las Vegas shop

### Substitute Touring Lighting Director | Center Point Road Tour '21 | Gabby Barrett

- Traveled and ran show for multiple dates of Center Point Road tour and one off performances
- Implemented ground package of 20 intelligent fixtures and assisted with trailer pack
- Operated console while calling Spots for each performance
- Maintained file's presets on a venue by venue basis to ensure accuracy each night

### Lighting Supervisor & APM | Aspen Music Festival & School | Aspen, Colorado | Summer of 2021

- Maintained Benedict Music Tent and Harris Hall Rep spaces for seasonal concerts
- Maintained moving and conventional fixtures for event usage
- Designed and implemented event lighting for multiple venue rentals, galas, and special events
- Supervised production crew, rehearsal, and performances
- Coordinated space usage, crew calls, and general festival operations

### Lighting Designer | UC CCM's Boom | Cincinnati, Ohio | January 2020

- Designed structure, lighting, and atmospherics for bi-annual moving light project
- Drafted rig in 3D Vectorworks which was transferred to MA3D for pre-visualization purposes
- Scheduled space, coordinated group specific programming time, and organized gear for proper rental

### Project Support | Crosslight Inc. | Sunman, Indiana | Summer of 2019

- Programmed and taught ETC Mosaic configurations and software to customers
- Drafted electrical risers with corresponding paperwork and metal adaptor plates for realized fabrication
- Interfaced with various project teams and departments for information and collaboration

## SKILLS & ABILITIES

- Consoles: GrandMA2, ETC EOS Family, and Hog 4 Family
- Drafting Software: Vectorworks 2022, AutoCAD 2019, and Photoshop
- Experience with ETC Mosaic, Paradigm, and Unison programming
- Experience with MA3D model drafting for pre-visualization purposes
- Experience in IT for integration of Digital Learning
- Comfortable working with DMX, streaming protocols, intelligent fixtures, and networking
- Comfortable with soldering, small electronics, and fixture/cable repair
- Comfortable with working at heights, heavy-lifting, and strenuous labor tasks
- Valid Driver's License and U.S. Passport
- CPR/AED Certified

## EDUCATION

Class of 2020 at CCM (College-Conservatory of Music), University of Cincinnati with a BFA in Lighting Design & Technology

## REFERENCES

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